Computing
Curriculum Overview

		Autumn *(Digital Literacy)*	Spring *(Computer Science)*	Summer *(Information Technology)*	Additional unit if time allows *(DL)*	Additional unit if time allows	Additional unit if time allows
EYFS		Technology is used across the curriculum to enhance learning in all areas EYFS. Throughout EFYS children develop a healthy and creative relationship with technology.					
KS 1	1	My Online Life	What is a Computer?	Mini-Beasts	Modern Tales	Drawing Shapes (BS)	E-mail me (BS)
	2	My Online Life	Code a Story	Storyland	Online Buddies	Heads Up (BS)	Maths Madness (BS)
Lower KS 2	3	My Online Life	Dancing Robots	Rainforests	Online Detectives	Keyboard Adventures (BS)	T-Shirt Designer (BS)
	4	My Online Life	Hour of Code	Endangered Animals	Fake or Real	Minecraft Challenges (BS)	Wizard School (BS)
Upper KS 2	5	My Online Life	Girls v Boys: STEM Challenges	Fun with AR	You Tuber	Video Game Music Composer (BS)	News Reporter and Podcaster (BS)
	6	My Online Life	Crossy Roads	Leaver's Book and Video	Online Safety Dilemmas	Maths: Solve IT Club (BS)	Quiz Show Host (BS)

DL = Digital Literacy   *BS = Byte Size and Fun*